

# Algebraic Unimodular Counting

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## Abstract

We study algebraic algorithms for expressing the number of non-negative integer solutions to a unimodular system of linear equations as a function of the right hand side. Our methods include Todd classes of toric varieties via Gröbner bases, and rational generating functions as in Barvinok's algorithm. We report polyhedral and computational results for two special cases: counting contingency tables and Kostant's partition function.

## 1 Introduction

The object of study in this paper is the vector partition function

$$\phi_A(b) = \# \{ x : Ax = b, x \geq 0, x \text{ integral} \},$$

where  $A$  is a fixed  $d \times n$ -unimodular integer matrix and  $b$  is a variable vector in  $\mathbb{Z}^d$ . Here we say that  $A$  is *unimodular* if the polyhedron  $\{x : Ax = b, x \geq 0\}$  has only integral vertices whenever  $b$  is in the lattice spanned by the columns of  $A$ . This is a slight generalization of the definition of “unimodular” used in [22, §19]. We further assume that  $\text{Ker}(A) \cap \mathbb{R}_{\geq 0}^n = 0$ , which is equivalent to  $\phi_A(b) < \infty$  for all  $b$ . We regard  $\phi_A$  as a function on  $\text{cone}(A)$ , the cone of non-negative linear combinations of the columns of  $A$ , since  $\phi_A(b) = 0$  if  $b$  is not in  $\text{cone}(A)$ . The following result about vector partition functions is well-known (see e.g. [23]):

**Theorem 1.1** *The function  $\phi_A$  is piecewise polynomial of degree  $n - \text{rank}(A)$ . Its domains of polynomiality are convex polyhedral cones, called chambers of  $A$ .*

The main purpose of this paper is to develop practical methods for unimodular counting. By *unimodular counting* we mean preprocessing the given unimodular matrix  $A$  and generating the polynomials for  $\phi_A$  on the various chambers. Each output polynomial is represented either explicitly as a sum of monomials, or implicitly as an oracle which allows for quick evaluation of  $\phi_A$  at any  $b$  in that chamber. Unimodular counting has many applications, ranging from statistics [12] and randomized algorithms [26] to representation theory

[17, 21]. For instance, the widely known problem of counting *contingency tables* is the case when  $A$  is the incidence matrix of a complete bipartite graph [10, 11].

Our benchmark on unimodular counting is the work of Mount [18, 19]. His approach is based on interpolating the chamber polynomials, by evaluating  $\phi_A(b)$  for sufficiently many right hand sides  $b$ , coupled with divide-and-conquer decompositions and advanced parallel computation techniques. Both the evaluation and the divide-and-conquer schemes depend on the specific matrix  $A$ . Mount reports the complete solution for contingency tables of size  $4 \times 4$ . In Welsh’s survey [26] on approximate counting, Mount’s computations for  $4 \times 4$ -tables are mentioned as the limit for exact counting on today’s computers.

Mount’s method does not take full advantage of the rich algebraic structure underlying  $\phi_A$ . On page 64 of his thesis [18], he writes “*There are some results in commutative algebra that relate the (chamber) polynomials to “Hilbert series” and “Todd classes”, but these structures encode a lot of information and are in themselves hard to compute. The strategy taken here is to assume access to a counting oracle .... and then recover the desired polynomial by interpolating...*”

We shall demonstrate that algebraic algorithms perform much better than Mount had surmised. In fact, using rather simple test implementations, we can now count  $4 \times 5$  and  $5 \times 5$  contingency tables with arbitrarily large margins.

The algebraic methods apply to any unimodular matrix  $A$  and work independently of the size of the right-hand-side vector  $b$ . In fact, our original motivation for this project was the open problem, stated by Kirillov [17, page 57], of computing the number of chambers for *Kostant’s partition function* of the root system  $A_{m-1}$ . In this special case, our unimodular matrix is the incidence matrix of the complete directed graph  $K_m$ . We solve Kirillov’s problem for  $m \leq 7$ , and we compute all chamber polynomials up to  $m \leq 6$ . Using these polynomials we provide an on-line calculator for Kostant’s partition function at [www.math.ucdavis.edu/~deloera/kostant.html](http://www.math.ucdavis.edu/~deloera/kostant.html). We also prove some other new results on the geometry of chamber complexes of unimodular matrices.

This paper presents two algebraic algorithms for unimodular counting:

1. A *Gröbner bases algorithm*, which computes the Todd class of the toric variety defined by our polytope  $\{x \geq 0 : Ax = b\}$ , is given in Section 2.
2. The *BBKLP method*, which computes the generating function for all lattice points in the polytope  $\{x \geq 0 : Ax = b\}$ , is given in Section 3.

The acronym BBKLP refers to five mathematicians: Barvinok, Brion, Khovanskii, Lawrence, and Pukhlikov. The most important complexity result in our area is Barvinok’s polynomial-time algorithm for counting lattice points in rational polytopes of fixed dimension [3, 9]. Barvinok’s algorithm is based on earlier work by Brion, Khovanskii, Lawrence, and Pukhlikov. For a complete bibliography see the survey article of Barvinok and Pommersheim [4]. When  $A$  is unimodular, Barvinok’s algorithm specializes to the BBKLP method and runs very fast in practice. This answers a question of Mount [18, page 56].

We implemented methods (1) and (2) in the computer algebra packages `Macaulay 2` and `Maple` respectively. Details are described in Sections 4 and 5. We expect a significant further speed-up by combining our algebraic approach with Mount's parallel computing techniques. In a future project we will extend the various methods for computing  $\phi_A$  to non-unimodular matrices  $A$ .

## 2 Method One: Counting Using Gröbner bases

We describe now our first algebraic algorithm for solving the following counting problem associated with any unimodular  $d \times n$ -matrix  $A$ : *Determine the number  $\phi_A(b)$  of non-negative integer solutions  $u \in \mathbb{N}^n$  of the linear equations  $A \cdot u = b$ .*

The following discussion makes use of well-known facts from algebraic geometry (see [14]); specifically, we demonstrate how to effectively compute the Todd cohomology class of a toric manifold defined by a unimodular matrix.

Our running example is the following unimodular  $3 \times 5$ -matrix:

$$A = \begin{pmatrix} 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \end{pmatrix}.$$

The vector partition function for this matrix equals

$$\phi_A(a, b, c) = \begin{cases} bc + b + c + 1 & \text{if } a \geq b + c \text{ and } b, c \geq 0, \\ \frac{1}{2}a^2 + \frac{3}{2}a + 1 & \text{if } \min\{b, c\} \geq a \geq 0, \\ ab - \frac{1}{2}b^2 + \frac{1}{2}b + a + 1 & \text{if } c \geq a \geq b \geq 0, \\ ac - \frac{1}{2}c^2 + \frac{1}{2}c + a + 1 & \text{if } b \geq a \geq c, \\ ab + ac - \frac{1}{2}(a^2 + b^2 + c^2) + \frac{1}{2}(a + b + c) + 1 & \text{if } b + c \geq a \geq \max\{b, c\}. \end{cases}$$

For our exposition it is more convenient to express the vector partition function as  $\psi_A : \mathbb{N}^n \rightarrow \mathbb{N}$  where  $\psi_A(v)$  is the number of solutions  $u \in \mathbb{N}^n$  to the equation  $Au = Av$ . Clearly,  $\psi_A$  and  $\phi_A$  are related by a simple transformation. For instance, in our example we have  $\psi_A(a, b, c, d, e) = \phi_A(a + d + e, b + d, c + e)$ .

The *chamber complex* of a unimodular matrix  $A$  is defined as the common refinement of all triangulations of  $A$ . For the  $3 \times 5$ -matrix  $A$  above, the chamber complex is the given subdivision of  $\text{cone}(A) = \mathbb{R}_{\geq 0}^3$  into five triangular cones. We refer to [5] and [7] for details on chamber complexes and [27] for an introduction to Gale transforms and triangulations. We assume that  $\text{rank}(A) = d$ .

**Lemma 2.1** *The chambers of  $A$  are in bijection with the regular triangulations of any Gale transform  $\hat{A}$  of  $A$ . Non-regular triangulations of  $\hat{A}$  are in bijection with the virtual chambers of  $A$ .*

Thus generating the chambers of our unimodular matrix  $A$  is the same as generating all regular triangulations of a Gale transform  $\hat{A}$ . It is well-known that the regular triangulations can be generated by applying bistellar flips to

a seed regular triangulation (see [27]). Bistellar flips are topological operations that transform a triangulation into another. One has to be careful as sometimes a flip creates non-regular triangulations, but regularity of a triangulations can be checked by linear programming. When necessary we have performed these calculations using the software packages **Puntos** [8] and **Topcom** [20].

We first characterize the chamber complex in algebraic terms. Let  $S = k[x_1, \dots, x_n]$  be the polynomial ring over a field  $k$  which contains the rational numbers. The variables of  $S$  index the columns of the matrix  $A = (a_{ij})$ . Let  $J_A$  denote the ideal in  $S$  generated by the binomials  $x_1^{a_{i1}} x_2^{a_{i2}} \dots x_n^{a_{in}} - 1$  for  $i = 1, 2, \dots, d$ . For any positive weight vector  $w \in \mathbb{R}^n$ , let  $\text{in}_w(J_A)$  denote the ideal generated by the  $w$ -initial forms of the binomials in  $J_A$ . If  $w$  is generic, then  $\text{in}_w(J_A)$  is a monomial ideal. It was shown in [24, Corollary 8.9] that the matrix  $A$  is unimodular if and only if all initial monomial ideals  $\text{in}_w(J_A)$  are square-free. Two weight vectors  $w$  and  $w'$  in  $\mathbb{R}^n$  lie in the same cone of the *Gröbner fan* if  $\text{in}_w(J_A) = \text{in}_{w'}(J_A)$ . By the results in [24, §8] this happens if and only if, for every linearly independent subset  $\sigma = \{a_{i_1}, \dots, a_{i_r}\}$  of column vectors of  $A$ , the vector  $Aw$  lies in the cone spanned by  $\sigma$  if and only if the vector  $Aw'$  lies in the cone spanned by  $\sigma$ . This implies the following result:

**Proposition 2.2** *The chamber complex of  $A$  equals the Gröbner fan of  $J_A$ .*

Algebraic algorithms for computing Gröbner fans are described in [24, §3]. The state of the art on this subject is the work of Huber and Thomas [16]. We now explain how to compute the polynomial representing  $\psi_A$  on any given chamber. Suppose that  $w$  is a positive integer vector in the interior of that chamber. Then  $M = \text{in}_w(J_A)$  is a square-free monomial ideal. It was shown in [25, Corollary 7.4] that  $M$  encodes the face poset of the simple polytope

$$P_w = \{ u \in \mathbb{R}^n : u \geq 0 \text{ and } Au = Aw \}.$$

For any  $(n-d)$ -element subset  $I$  of  $\{1, \dots, n\}$ , the equations  $u_i = 0$ ,  $i \in I$  define a vertex of  $P_w$  if and only if  $\langle x_j : j \notin I \rangle$  is a minimal prime of  $M$ . Writing  $\Sigma_w$  for the normal fan of the simple polytope  $P_w$ , this can be restated as follows:

**Proposition 2.3** *The Stanley-Reisner ideal of the fan  $\Sigma_w$  equals  $M = \text{in}_w(J_A)$ .*

In our running example, with  $w = (1, 1, 1, 1, 1)$ , the polytope  $P_w$  is a pentagon and the fan  $\Sigma_w$  has five rays in the plane. This is encoded by the ideal

$$M = \langle A, B, C \rangle \cap \langle A, B, E \rangle \cap \langle B, D, E \rangle \cap \langle C, D, E \rangle \cap \langle A, C, D \rangle. \quad (1)$$

Returning to the general case, our goal is to count the lattice points in the polytope  $P_w$ . We use known methods from toric geometry for this computation. An introduction can be found in Section 5.3 in Fulton's book [14]. See also [4].

Let  $X_w$  denote the projective toric variety defined by the fan  $\Sigma_w$ . The variety  $X_w$  is smooth, for all generic  $w$ , since  $A$  is unimodular. Let  $L_A$  denote the ideal

in  $S = k[x_1, \dots, x_n]$  generated by the linear forms  $b_1x_1 + \dots + b_nx_n$ , where  $(b_1, \dots, b_n)$  runs over all vectors in the kernel of the matrix  $A$ . The cohomology ring of  $X_w$  with coefficients in our field  $k$  is the artinian graded  $k$ -algebra

$$H^*(X_w; k) = \bigoplus_{r=0}^{n-d} H^{2r}(X_w, k) = S/(M + L_A). \quad (2)$$

Arithmetic operations in this algebra are performed using normal form reduction relative to any Gröbner basis of the ideal  $M + L_A$ . Since  $X_w$  is an irreducible complex manifold of dimension  $n - d$ , the top cohomology group  $H^{2n-2d}(X_w, k)$  is a one-dimensional vector space. There is a canonical choice of a basis vector for that one-dimensional  $k$ -vector space, namely any square-free monomial  $\prod_{i \in I} x_i$  which indexes a vertex of  $P_w$ . This is equivalent to  $\langle x_j : j \notin I \rangle$  being a minimal prime of  $M$ . Since  $X_w$  is smooth, any two such monomials are congruent to each other modulo  $M + L_A$ . The resulting element of  $H^*(X_w; k)$  represents the cohomology class which is Poincaré dual to a point.

The following rule uniquely defines a  $k$ -linear functional called the *integral*:

$$H^*(X_w; k) \rightarrow k, \quad p \mapsto \int_{X_w} p.$$

Writing  $\text{top}(p)$  for the degree  $n - d$  component of  $p$ , we require that  $\text{top}(p) - (\int p) \cdot \prod_{i \in I} x_i$  lies in  $M + L_A$ , where  $I$  is any index set as above.

**Algorithm 1.** (Computing the integral of a cohomology class of  $X_w$ )

*Input:* A polynomial  $p(x_1, \dots, x_n)$  with coefficients in a field  $k \supset \mathbb{Q}$

*Output:* The integral  $\int_{X_w} p$  of the corresponding cohomology class on  $X_w$ .

1. Compute any Gröbner basis  $\mathcal{G}$  for the ideal  $M + L_A$ .
2. Let  $m$  denote the unique standard monomial of degree  $n - d$ .
3. Find any minimal prime  $\langle x_j : j \notin I \rangle$  of  $M$ , and compute the normal form of  $\prod_{i \in I} x_i$  modulo the Gröbner basis  $\mathcal{G}$ . It looks like  $\gamma \cdot m$ , where  $\gamma$  is a non-zero element of  $k$ .
4. Compute the normal form of  $p$  modulo the Gröbner basis  $\mathcal{G}$ , and let  $\delta \in k$  be the coefficient of  $m$  in that normal form.
5. Output the scalar  $\delta/\gamma \in k$ .

To compute the number of lattice points in  $P_w$ , we note that there is a special element in the cohomology ring  $H^*(X_w; k)$ , denoted  $td(x_1, \dots, x_n)$  and called the *Todd class* of the toric variety  $X_w$ . The Todd class is represented (non-uniquely) by a (non-homogeneous) polynomial with rational coefficients in the variables  $x_1, \dots, x_n$ . The polynomial  $td(x_1, \dots, x_n)$  does what we want:

$$\phi_A(w_1, \dots, w_n) = \#(P_w \cap \mathbb{Z}^n) = \int_{X_w} td(x_1, \dots, x_n) \cdot \exp\left(\sum_{i=1}^n w_i x_i\right)$$

Here the *exponential* of a linear form in (2) is defined by the terminating series

$$\exp\left(\sum_{i=1}^n w_i x_i\right) = \sum_{r=0}^{n-d} \frac{1}{r!} \cdot (w_1 x_1 + w_2 x_2 + \cdots + w_n x_n)^r. \quad (3)$$

Pommersheim [4] gives an algorithm for computing the Todd class, which works efficiently even for non-unimodular  $A$ . For our applications, however, we prefer to use the basic formula given in the first line on page 110 in Fulton's book [14]:

$$td(x_1, \dots, x_n) = \prod_{i=1}^n \frac{x_i}{1 - \exp(-x_i)} = \prod_{i=1}^n \left(1 + \frac{1}{2}x_i + \frac{1}{12}x_i^2 - \frac{1}{720}x_i^4 + \cdots\right) \quad (4)$$

In this expansion we list only terms of degree  $\leq n - d$ , so that (4) becomes a polynomial in  $x_1, \dots, x_n$  with  $\mathbb{Q}$ -coefficients. We conclude with our main result.

**Theorem 2.4** *The following algorithm computes the polynomial that represents  $\psi_A$  on a chamber containing a given non-negative vector  $w \in \mathbb{R}^n$ :*

1. Determine the linear inequalities defining the given chamber.
2. Let  $M$  be the ideal generated by the leading monomials of the Gröbner basis for  $J_A$  with respect to  $w$  and compute the ideal representing the kernel  $L_A$  of  $A$ . Use these two ideals to construct the cohomology ring.
3. Apply Algorithm 1 to the product of the polynomials in (3) and (4).

A main advantage of this algorithm over other methods is that we can do the computation parametrically, over the field  $k = \mathbb{Q}(w_1, \dots, w_n)$ . Our output is the actual polynomial for  $\psi_A$ , not just some numerical evaluation of it.

For our running example we take the polynomial ring  $S = k[A, B, C, D, E]$  over the field  $k = \mathbb{Q}(a, b, c, d, e)$ . We fix the reverse lexicographic Gröbner basis for the ideal  $M + L_A$ , where  $L_A = \langle A + B - D, A + C - E \rangle$  and  $M = in_w(J_A)$  is the monomial ideal in (1). The Todd class (4) is computed from the formula

$$(1 + A/2 + A^2/12)(1 + B/2 + B^2/12)(1 + C/2 + C^2/12)(1 + D/2 + D^2/12)(1 + E/2 + E^2/12)$$

The normal form of this expression with respect to our Gröbner basis equals

$$td(A, B, C, D, E) = DE + C/2 + D + E/2 + 1. \quad (5)$$

Likewise, the exponential of the general divisor (3) on our toric surface,

$$1 + (aA + bB + cC + dD + eE) + \frac{1}{2}(aA + bB + cC + dD + eE)^2,$$

has the following normal form with respect to our Gröbner basis:

$$1 + (a - b + e)E + (b + c - a)C + (b + d)D + (ab + be + ac + cd + de - (a^2 - b^2 - c^2)/2)DE$$

Multiply this expression with (5), reduce it to normal form, and extract the coefficient of the standard monomial  $DE$ . The result is the desired polynomial that represents  $\psi_A(a, b, c, d, e)$  on the fifth chamber. Now set  $d = e = 0$ .

### 3 Method Two: BBKLP generating functions

In the BBKLP method we associate with any rational polyhedron  $P$  in  $\mathbb{R}^n$  the following rational generating function in  $n$  variables:

$$f(P, x) = \sum_{u \in P \cap \mathbb{Z}^n} x^u$$

where  $x^u$  denotes  $x_1^{u_1} x_2^{u_2} \dots x_n^{u_n}$ . Brion [6] proved the following result:

**Theorem 3.1** *For any rational polyhedron  $P$  in  $\mathbb{R}^n$ ,*

$$f(P, x) = \sum_{v \in \text{vertices}(P)} f(\text{cone}(P, v), x),$$

where  $\text{cone}(P, v) = \{u \in \mathbb{R}^n : v + \delta u \in P \text{ for all sufficiently small } \delta > 0\}$ .

Each of the series  $f(\text{cone}(P, v), x)$  is a rational generating function, which can be computed using commutative algebra methods (Hilbert series). For us the only relevant case is that of *unimodular* (also called primitive) cones. A unimodular cone is a pointed simplicial cone with generators  $\{u_1, \dots, u_k\}$  that form a basis for the lattice  $\mathbb{R}\{u_1, \dots, u_k\} \cap \mathbb{Z}^n$ . For unimodular cones, the rational generating function takes the following simple form:

$$f(\text{cone}(P, v), x) = \prod_{i=1}^k \frac{x^{u_i}}{1 - x^{u_i}}. \quad (6)$$

If  $P$  is a rational convex polytope then  $f(P, x)$  is a polynomial, and this polynomial has a “short” representation as a rational function by Theorem 3.1. Evaluating  $f(P, x)$  at  $x = (1, 1, 1, \dots, 1)$  gives the number of integer points in  $P$ . However, if we are given  $f(P, x)$  as a sum of rational functions as in Theorem 3.1, then this evaluation is a nontrivial problem since the point  $x = (1, 1, 1, \dots, 1)$  is a pole of (6). We present our solution to this problem in Algorithm 3.

For a one-dimensional example, let  $P$  be the line segment  $[0, b]$ . Then

$$f(P, x) = \frac{1}{1-x} + \frac{x^b}{1-x^{-1}} = 1 + x + x^2 + \dots + x^b.$$

The value of this polynomial at  $x = 1$  equals  $b + 1$ , the number of lattice points in the segment, but the substitution  $x \rightarrow 1$  must be performed with care.

Consider now the polytope  $P_b = \{x \in \mathbb{R}^n : x \geq 0, Ax = b\}$ , where  $A$  is unimodular and  $b$  is in the lattice spanned by the columns of  $A$  and lies in the relative interior of a maximal chamber. Under these hypotheses,  $P_b$  is a simple polytope such that  $\text{cone}(P_b, v)$  is unimodular for every vertex  $v$  of  $P_b$ . We shall give a combinatorial formula for the rational functions representing these cones.

Consider any subset  $\sigma \subset \{1, \dots, n\}$  which is a column basis of the matrix  $A$ , and let  $v_\sigma$  denote the unique vector in  $\mathbb{R}^n$  with support  $\sigma$  and satisfying  $A \cdot v_\sigma = b$ . The entries of  $v_\sigma = v_\sigma(b)$  are linear combinations of the coordinates of  $b$  with integer coefficients. The vertices of the simple polytope  $P_b$  are precisely those vectors  $v_\sigma$  which have all coordinates non-negative. The edges of  $P_b$  emanating from a vertex  $v_\sigma$  are parallel to certain non-zero vectors with minimal support in the kernel of  $A$ . These vectors are called *circuits* in matroid theory. For any index  $i \in \{1, \dots, n\} \setminus \sigma$  let  $C(\sigma, i) \in \{-1, 0, +1\}^n$  the associated *basic circuit*. This is the unique vector in the kernel of  $A$  whose support is a subset of  $\sigma \cup \{i\}$  and whose  $i$ -th coordinate is  $+1$ . The following lemma is straightforward:

**Lemma 3.2** *For the vertex of  $P_b$  indexed by  $\sigma$ , the series (6) equals*

$$f(\text{cone}(P_b, v_\sigma), x) = x^{v_\sigma(b)} \cdot \prod_{i \notin \sigma} (1 - x^{C(\sigma, i)})^{-1} \quad (7)$$

In the formula above, only the monomial  $x^{v_\sigma(b)}$  depends on the specific right hand side vector  $b$ . The other factors depend only on the chamber which contains  $b$ . We use the following procedure for computing the generating function for the set of non-negative integer solutions to a unimodular system  $Ax = b$ .

**Algorithm 2.** (Computing the BBKLP generating function)

*Input:* Unimodular matrix  $A$ , a representative vector  $b$  for a chamber of  $A$ .

*Output:* The generating function  $f(P_b, x)$  for the set of lattice points in  $P_b$ .

1. Compute all the circuits of matrix  $A$ . This step is entirely independent of  $b$  and can be done a priori, before processing any particular chambers.
2. List all subsets  $\sigma \subset \{1, \dots, n\}$  which index vertices  $v_\sigma$  of the polytope  $P_b$ .
3. For each  $\sigma$  in the previous step, compute the right hand side of (7).
4. Output the sum  $\sum_\sigma f(\text{cone}(P_b, v_\sigma), x)$  of these rational functions.

We illustrate the output of this algorithm for the unimodular  $3 \times 6$ -matrix

$$A = \begin{bmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ -1 & 0 & 0 & 1 & 1 & 0 \\ 0 & -1 & 0 & -1 & 0 & 1 \end{bmatrix}$$

and the right hand side vector  $b = (b_1, b_2, b_3)$  in the same chamber with  $(1, 3, -2)$ . The polytope  $P_b$  is three-dimensional and has six vertices. Their index sets  $\sigma$  and corresponding generating functions  $f(\text{cone}(P_b, v_\sigma), x)$  are listed in Table 1. The lattice point enumerator  $f(P_b, x)$  is the sum of these six rational functions. The number of lattice points in  $P_b$  is found to be:

$$f(P_b, (1, 1, 1, 1, 1, 1)) = \frac{1}{6}(b_1 + 2)(b_1 + 1)(2b_1 + 3b_2 + 3b_3 + 3). \quad (8)$$



| index set     | rational function  |
|---------------|--|
| $\{2, 4, 5\}$ | $x_2^{b_1} x_4^{-b_1-b_3} x_5^{b_1+b_3+b_2} \left(1 - \frac{x_1 x_4}{x_2}\right)^{-1} \left(1 - \frac{x_3 x_4}{x_2 x_5}\right)^{-1} \left(1 - \frac{x_4 x_6}{x_5}\right)^{-1}$ |
| $\{1, 4, 6\}$ | $x_1^{b_1} x_4^{b_1+b_2} x_6^{b_1+b_3+b_2} \left(1 - \frac{x_2}{x_1 x_4}\right)^{-1} \left(1 - \frac{x_3}{x_1 x_4 x_6}\right)^{-1} \left(1 - \frac{x_5}{x_4 x_6}\right)^{-1}$  |
| $\{2, 4, 6\}$ | $x_2^{b_1} x_4^{b_2} x_6^{b_1+b_3+b_2} \left(1 - \frac{x_5}{x_4 x_6}\right)^{-1} \left(1 - \frac{x_1 x_4}{x_2}\right)^{-1} \left(1 - \frac{x_3}{x_2 x_6}\right)^{-1}$          |
| $\{3, 4, 5\}$ | $x_3^{b_1} x_4^{-b_3} x_5^{b_3+b_2} \left(1 - \frac{x_4 x_6}{x_5}\right)^{-1} \left(1 - \frac{x_2 x_5}{x_3 x_4}\right)^{-1} \left(1 - \frac{x_1 x_5}{x_3}\right)^{-1}$         |
| $\{3, 4, 6\}$ | $x_3^{b_1} x_4^{b_2} x_6^{b_3+b_2} \left(1 - \frac{x_2 x_6}{x_3}\right)^{-1} \left(1 - \frac{x_5}{x_4 x_6}\right)^{-1} \left(1 - \frac{x_1 x_4 x_6}{x_3}\right)^{-1}$          |
| $\{1, 4, 5\}$ | $x_1^{b_1} x_4^{-b_3} x_5^{b_1+b_3+b_2} \left(1 - \frac{x_3}{x_1 x_5}\right)^{-1} \left(1 - \frac{x_4 x_6}{x_5}\right)^{-1} \left(1 - \frac{x_2}{x_1 x_4}\right)^{-1}$         |

Table 1: Rational functions associated to the six supporting cones at the vertices

This last evaluation can be done symbolically, for instance, using the command `simplify` in `Maple`, but the symbolic simplification is too slow for larger examples. We compute the limit  $x_i \rightarrow 1$  in such rational functions by first specializing to a single variable  $t$ , in a manner to be described in Algorithm 3.

We next discuss how to implement Step 2 of the algorithm, namely, how to efficiently list all vertices of  $P_b$ . The first possibility is to compute the prime decomposition of the monomial ideal  $M$  which was used in Section 2 to encode the chamber of  $b$ . Indeed, a subset  $\sigma$  corresponds to a vertex of  $P_b$  if and only if  $\langle x_i : i \notin \sigma \rangle$  is a minimal prime of  $M$ . The second possibility is to precompute the vector-valued linear functions  $v_\sigma(b)$  for all column bases of  $A$ . Similarly to the computation of the circuits in step 1, this can be done a priori, before processing any particular chambers. For any particular chamber, we take the sum in step 4 only over those bases  $\sigma$  which satisfy  $v_\sigma(b) \geq 0$ . In our practical implementation we opted for a third possibility, namely, to apply a depth-first search algorithm to the graph of basic feasible solutions of  $Ax = b, x \geq 0$ , where the edges are basis exchanges as in the simplex algorithm [22, Chapter 8]. A considerable speed-up over our crude `Maple` implementation can still be obtained by using the reverse-search algorithm of Avis and Fukuda [2].

The output of Algorithm 2 is a generating function  $f(P_b, x)$  that represents the vector partition function on a particular chamber. Now we face the problem to evaluate, for any particular  $b \in \mathbb{Z}^d$ , the limit of  $f(P_b, x)$  as  $x$  tends to  $(1, 1, \dots, 1)$ . In the literature there are two approaches to this problem: the Barvinok-Brion method [4, Algorithm 5.2] and the Dyer-Kannan method [9]. Both methods consider the rational series as a sum of exponential functions each of which converges for almost all choices of  $x$ . The first approach essentially takes the residue of the function and the second computes the value of the rational function at a point close to  $x = (1, 1, \dots, 1)$  and carefully rounds the answer to the nearest integer. When we tried these two approaches experimentally, we ran into memory problems and numerical instabilities. In our

experience, the following alternative method works rather well in practice:

**Algorithm 3.** (Evaluating the BBKLP generating function at  $(1, 1, 1, \dots, 1)$ )

1. Eliminate  $\text{rank}(A)$  many variables by substitutions  $x_i = 1$  where  $i$  runs over a column basis of  $A$ . All denominators  $1 - x^{C(\sigma, i)}$  remain nonzero.
2. For each vertex  $v_\sigma$  of  $P_b$ , replace each remaining variable  $x_j$  by  $1 - j t$ . This transforms (7) into a rational function in one variable  $t$ . We express the result in the form numerator/denominator, where the numerator and denominator are relatively prime polynomials in  $t$  with integer coefficients.
3. Replace the sum of rational functions, one for each vertex of  $P_b$ , by a single rational function  $p(t)/q(t)$ . Here  $q(t)$  is the least common multiple of the denominators of the rational functions produced in step 2.
4. Both  $p(t)$  and  $q(t)$  vanish at  $t = 0$ . Let  $t^\alpha$  be the largest common factor. We compute the limit of  $p(t)/q(t)$  as  $t \rightarrow 0$  using L'Hôpital's rule. For that we need the value at 0 of the  $\alpha$ -th derivatives of  $p$  and  $q$ . These can be found in **Maple** using the built-in feature of *automatic differentiation*. This allows us to retain the representation of  $p$  as sum of terms, one for each vertex of  $P_b$ , and that of  $q$  as a product of binomials  $1 - x^{C(\sigma, i)}$ .
5. Output  $(f/g)(0)$ .

At the beginning of this section we had assumed that  $b$  lies in the relative interior of a maximal chamber. This assumption can be removed easily. It was made in order to uniquely identify the chamber and hence a representation of  $P_b$  as a simple polytope. If  $b$  happens to lie in a lower-dimensional chamber, and  $P_b$  is not simple, then we can use the combinatorial description of any adjacent maximal chamber in step 2 of Algorithm 2. This is consistent with the fact, implied by Theorem 1.1, that the polynomials representing  $\phi_A(b)$  on different chambers must agree on the intersection of the closures of these chambers.

## 4 Contingency Tables

In the remainder of this paper, we report on the implementation and performance of our methods for two important families of unimodular matrices  $A$ . We present both computational and mathematical results. We ran all our experiments in a computer with a single Pentium-III CPU with 700Mhz and 256 MB RAM using the computer algebra packages **Macaulay 2** and **Maple**. The generation of chambers was performed using **Topcom** and **Puntos**; see [8, 20].

Let  $r = (r_1, \dots, r_m)$  and  $c = (c_1, \dots, c_n)$  be compositions of a fixed integer  $N \geq 1$ . Let  $\Sigma_{rc}$  denote the set of all  $m \times n$  non-negative integer matrices in which row  $i$  has sum  $r_i$  and column  $j$  has sum  $c_j$ . Thus  $\sum_{i,j} T_{ij} = N$  for any  $T \in \Sigma_{rc}$ . We are interested in the number  $\#\Sigma_{rc}$  of matrices in  $\Sigma_{rc}$ . This

number equals  $\phi_A(b)$  where  $A$  is the node-edge incidence matrix of the complete bipartite graph  $K_{n,m}$  and the vector  $b$  is the vector  $(r, c)$ . Thus we are counting the lattice points in a *transportation polytope*. There is an extensive literature on computing the function  $(r, c) \mapsto \#\Sigma_{r,c}$ . See [10] and the references therein.

We implemented the Gröbner bases algorithm described in Section 2 in the computer algebra system **Macaulay 2**, which was developed by Grayson and Stillman [15]. Our **Macaulay 2** program for computing the polynomial representing  $\phi_A$  on a single chamber is very short and simple. In Appendix 2 we list the entire program for one chamber in the  $4 \times 4$ -contingency table case.

As mentioned in the introduction,  $4 \times 4$ -tables are an important benchmark. There are 3694 chambers modulo symmetry. On each chamber, the function  $(r, c) \mapsto \#\Sigma_{rc}$  is a polynomial of degree nine in the eight variables  $r_1, r_2, r_3, r_4, c_1, c_2, c_3, c_4$ . Mount [19] computed (interpolation schemes for) all 3694 polynomials. He reported a 3 hour calculation for each chamber, adding up to a total of 6 weeks of distributed computing for preprocessing all chamber polynomials.

Our experiments show that the Gröbner basis computation is as least as fast as Mount's interpolation technique. We computed all 3694 chamber polynomials using the **Macaulay 2** code listed in Appendix 2. The running time per chamber ranged from 7 seconds to 45 minutes. It took us 6 1/2 weeks sequential computing time to complete the task. Our **Macaulay 2** code can easily be modified to get the numerical value  $\#\Sigma_{rc}$  for any given  $r, c \in \mathbb{N}^4$ . Computing such numerical instances takes 20 seconds on the average for  $4 \times 4$ -tables. Similar computations for  $4 \times 5$ -tables have not yet been successful in **Macaulay 2**.

We implemented the BBKLP method described in Section 3 for contingency tables in **Maple**. The generation of the BBKLP rational function (Algorithm 2) runs rather well for our purpose. It takes only a few seconds for  $4 \times 4$ -tables, as little as five minutes for  $4 \times 5$ -tables and up to two days for  $5 \times 5$ -tables. We wish to stress that our **Maple** code does not use optimal techniques for vertex enumeration of polytopes. For instance, using the Avis-Fukuda reverse search algorithm [2] instead of depth-first search would give a significant speed-up over our crude implementation. For example, the vertices of a  $5 \times 5$  transportation polytope can be computed in a few seconds using the program **lrs** [1].

The second stage in the BBKLP method is Algorithm 3. This can be applied either for *symbolic parameters*  $r_i$  and  $c_j$ , in which case the output is a chamber polynomial, or for *numerical values* of  $c_i$  and  $r_j$ , in which case the output is the integer  $\#\Sigma_{r,c}$ . The second application of Algorithm 3 performs extremely well in **Maple**. The running time of a numerical evaluation  $(r, c) \mapsto \#\Sigma_{r,c}$  using Algorithm 3 is close to one minute for  $4 \times 4$  tables, about ten minutes for  $4 \times 5$  tables, and about ten days for  $5 \times 5$ -tables. On the other hand, the first (symbolic) application of Algorithm 3 is only possible for smaller matrices, and is generally outperformed by the Gröbner basis computation in **Macaulay 2**.

Here are three test cases that show the power of the BBKLP technique, with numerical evaluation in Algorithm 3. The largest instance computed by

Mount [19] is the number of  $4 \times 5$ -tables with margins [3046, 5173, 6116, 10928] and [182, 778, 3635, 9558, 11110]. It took him 20 minutes of parallel computing to find the value 23196436596128897574829611531938753. Our **Maple** program reproduces this number in only 10 minutes.

Consider next the  $4 \times 5$ -tables whose margins are [338106, 574203, 678876, 1213008] and [20202, 142746, 410755, 1007773, 1222717]. Their number equals

$$316052820930116909459822049052149787748004963058022997262397.$$

The computation took 35 minutes. The associated transportation polytope  $P_b$  is 12-dimensional and has 976 vertices.

Finally, we counted all  $5 \times 5$ -tables with margins [30201, 59791, 70017, 41731, 58270] and [81016, 68993, 47000, 43001, 20000]. The associated 16-dimensional transportation polytope has 13150 vertices. This computation took 10 days and the answer is a 64 digit number. Algorithm 2 ran about 2 1/2 days. The size of its output exceeds the memory of our computer. Therefore we had to apply the lcm-computation in Algorithm 3 to incremental pieces of this output.

Our **Maple** program for counting  $4 \times 4$  and  $4 \times 5$ -tables is available at [www.math.ucdavis.edu/~deloera/contingency.html](http://www.math.ucdavis.edu/~deloera/contingency.html). This webpage includes all relevant data for the two specific  $4 \times 5$ -tables discussed above.

The subproblem of enumerating all chambers lead us to take a look at the structure of the chamber complex for the  $n \times m$  contingency tables. This chamber complex is the cone over the chamber complex of the product of two simplices

$$\Delta_{n-1} \times \Delta_{m-1} = \left\{ (x_1, \dots, x_n; y_1, \dots, y_m) \in \mathbb{R}_{\geq 0}^{n+m} : \sum_{i=1}^n x_i = \sum_{j=1}^m y_j = 1 \right\}.$$

The combinatorial structure of the polytope  $\Delta_{n-1} \times \Delta_{m-1}$  can be read off from the complete bipartite graph  $K_{n,m}$ . For instance, the full-dimensional simplices in  $\Delta_{n-1} \times \Delta_{m-1}$  correspond to spanning trees of  $K_{n,m}$ , while the facets of  $\Delta_{n-1} \times \Delta_{m-1}$  are complete bipartite subgraphs of  $K_{n,m}$  obtained by removing a vertex. The  $(n+m-3)$ -dimensional subsimplices correspond to a spanning tree minus an edge. We define a *diagonal section* of  $\Delta_{n-1} \times \Delta_{m-1}$  to be any affine hyperplane which is spanned by vertices of  $\Delta_{n-1} \times \Delta_{m-1}$  but is not a facet hyperplane. The diagonal sections are in bijection with spanning forests of  $K_{n,m}$  which have exactly two components. Let  $\Omega_{n,m}$  denote the subdivision of the polytope  $\Delta_{n-1} \times \Delta_{m-1}$  defined by the diagonal sections. Equivalently, two points  $(x, y)$  and  $(x', y')$  in  $\Delta_{n-1} \times \Delta_{m-1}$  lie in the same open cell of  $\Omega_{n,m}$  if and only if they lie on the same side of any hyperplane of the form

$$x_{i_1} + \dots + x_{i_r} + y_{j_1} + \dots + y_{j_s} = 0.$$

We call  $\Omega_{n,m}$  the *diagonal section complex* of  $\Delta_n \times \Delta_m$ .

**Proposition 4.1** *The chamber complex of  $\Delta_n \times \Delta_m$  coincides with the diagonal section complex  $\Omega_{n,m}$ . There exist virtual chambers whenever  $m+n \geq 7$ .*

*Proof:* For any polytope whatsoever, the diagonal section complex can be defined, and it always refines the chamber complex. The two complexes are equal for polygons, but they are usually not equal for higher dimensional polytopes. What we are claiming is that they are equal for products of two simplices.

The key observation is this: the intersection of a diagonal section with any facet of the polytope  $\Delta_n \times \Delta_m$  equals the convex hull of all vertices of the facet which lie in that diagonal section. This follows from our graph-theoretical dictionary, since each facet corresponds to a complete bipartite subgraph  $K_{n-1,m}$  or  $K_{n,m-1}$ . From this it follows that each codimension one simplex spanned by vertices of  $\Delta_n \times \Delta_m$  has the same intersection with the boundary of  $\Delta_n \times \Delta_m$  as the corresponding diagonal section does. Therefore the chamber complex equals the diagonal section complex. The assertion about virtual chambers is proved by computer calculations for  $K_{2,5}$  and  $K_{3,4}$ . ■

## 5 Kostant's Partition Function

Let  $A$  be the node-arc incidence matrix of the complete acyclic graph  $K_n$ . The function  $\phi_{K_n} := \phi_A$  is the *Kostant partition function* for the root system  $A_{n-1}$ . Explicitly, let  $e_1, \dots, e_n$  denote the standard basis of  $\mathbb{Z}^n$ , and let  $E_{1,2}, E_{1,3}, \dots, E_{n,n-1}$  denote the standard basis of  $\mathbb{Z}^{\binom{n}{2}}$ . The matrix  $A$  represents the map

$$\tau : \mathbb{R}_{\geq 0}^{\binom{n}{2}} \rightarrow \mathbb{R}^n, E_{i,j} \mapsto e_i - e_j \text{ for } 1 \leq i < j \leq n.$$

The image of  $\tau$  is the  $(n-1)$ -dimensional cone

$$S_n = \{(u_1, \dots, u_n) \in \mathbb{R}^n \mid u_1 + \dots + u_i \geq 0 \text{ for } 1 \leq i < n \text{ and } u_1 + \dots + u_n = 0\}.$$

Kirillov [17, page 57] posed the problem of finding the number of chambers for Kostant's partition function. We give a partial solution to Kirillov's problem by determining the number of chambers for  $n \leq 7$ . See Table 2 below.

We also computed all chamber polynomials representing  $\phi_{K_n}(b)$  for  $n \leq 6$ . This was done using our **Macaulay 2** implementation (see Appendix 2) of the Gröbner basis method in Section 2. For instance, for  $n = 6$ , there are 820 chamber polynomials, each of degree 10 in five variables. All of these polynomials are available, both in expanded form and as an on-line calculator, at our web site [www.math.ucdavis.edu/~deloera/kostant.html](http://www.math.ucdavis.edu/~deloera/kostant.html).

As a small sample of our results we present all chambers and chamber polynomials for  $n = 4$ . These polynomials were first computed by mathematical physicists in [21]. Analogous computations for  $n \geq 5$  had been infeasible in 1984. In Appendix 1 we list all those chamber polynomials for  $n = 5$  which can be factored over  $\mathbb{Q}$ . Several authors [17, 21] have studied factorization patterns of polynomials representing Kostant's partition function. A forthcoming

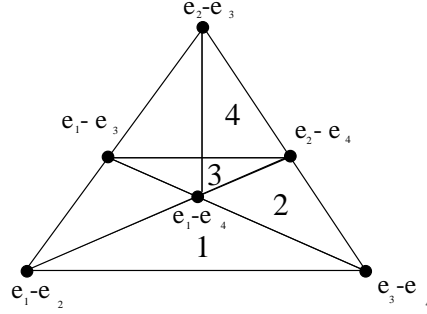


Figure 1: The chamber complex for the complete graph  $K_4$

paper by Postnikov and Stanley contains the state of the art. Our data provide complementary information to their combinatorial results.

The cone  $S_4$  spanned by the columns of the node-arc incidence matrix of  $K_4$  is a three-dimensional triangular cone. The chamber complex is a subdivision of this cone into seven triangular cones. See Figure 1 for a 2-dimensional perpendicular slice showing the chamber complex. The formulas below are given only in terms of  $b_1, b_2, b_3$ , in view of  $b_4 = -b_1 - b_2 - b_3$ . By the symmetry of the example it is enough to give the four polynomials for the indicated chambers in Figure 1. The label of a chamber in the figure and its polynomial match.

1. If  $\min\{b_3, -b_2, b_1 + b_2\} \geq 0$  then  $\phi_{K_4}(b) = (b_1 + b_2 + 3)(b_1 + b_2 + 2)(b_1 + b_2 + 1)/6$ .
2. If  $\min\{b_1, b_2, b_3\} \geq 0$  then  $\phi_{K_4}(b) = (b_1 + 1)(b_1 + 2)(b_1 + 3b_2 + 3)/6$ .
3. If  $\min\{b_1, b_2, b_1 + b_3, b_2 + b_3, -b_3\} \geq 0$  then  $\phi_{K_4}(b) = 1 + \frac{11}{6}b_1 + \frac{2}{3}b_3 + b_2 + \frac{3}{2}b_1b_2 + b_1^2 + \frac{1}{6}b_1^3 + \frac{1}{2}b_1^2b_2 - \frac{1}{6}b_3^3 - \frac{1}{2}b_1b_3^2 + \frac{1}{2}b_1b_3 - \frac{1}{2}b_3^2$ .
4. If  $\min\{b_1, b_2 + b_3, -b_1 - b_3\} \geq 0$  then  $\phi_{K_4}(b) = (b_1 + 2)(b_1 + 1)(2b_1 + 3b_2 + 3 + 3b_3)$ .

Let  $\Gamma(K_n)$  be the chamber complex for  $\phi_{K_n}$ . This is a polyhedral decomposition of the cone  $S_n$ . We have the following result:

**Theorem 5.1** *The complex  $\Gamma(K_n)$  has chambers with at least  $2^{\lfloor n/2 \rfloor}$  facets. There exist virtual chambers for  $n \geq 5$ . The exact number of chambers for  $n \leq 7$  is given by Table 2.*

*Proof:* Let  $A_{n-1} = \{e_i - e_j : 1 \leq i < j \leq n\}$ . There is a well-known bijection between cuts of the digraph  $K_n$  and hyperplanes spanned by subsets of  $A_{n-1}$ . For odd values of  $n$  there are “balanced” cuts for  $K_n$ . By a balanced cut we mean one where the hyperplane associated divides the set of roots  $e_i - e_j$  outside the hyperplane into equal size groups. In Figure 2 we show one such cut for  $K_5$  that leaves two roots in each side of the plane  $x_3 = 0$ . To obtain such a balanced cut for general  $K_n$ , odd  $n$ , note that there is a middle node labeled  $\lfloor n/2 \rfloor + 1$  that has exactly as many entering arcs as leaving arcs. The cut

| $n$ | Number of chambers | Degree of $\phi_{K_n}$ |
|-----|--------------------|------------------------|
| 3   | 2                  | 1                      |
| 4   | 7                  | 3                      |
| 5   | 48                 | 6                      |
| 6   | 820                | 10                     |
| 7   | 44288              | 15                     |

Table 2: Chambers for  $A_n$

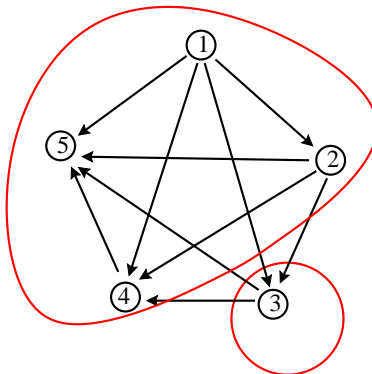


Figure 2: A balanced cut for  $K_5$

$\{1, 2, 3, \dots, \lfloor n/2 \rfloor, \lfloor n/2 \rfloor + 2, \dots, n\}$  and  $\{\lfloor n/2 \rfloor + 1\}$  is balanced. The vectors in  $A_{n-1}$  that lie on the plane  $x_{\lfloor n/2 \rfloor + 1} = 0$  form the configuration  $A_{n-2}$ .

The intersection of the chamber complex of  $A_{n-1}$  with a balanced hyperplane  $H$  induces exactly the chamber complex of  $A_{n-2}$ . Indeed, the only way to create new cells for  $H \cap A_{n-1}$  (not already in  $A_{n-2}$ ) is if simplices with vertices on opposite halfspaces of  $H$  cut out new vertices in  $H$ . But pairs of vectors on opposite sides of  $H$  are always collinear with a root  $e_i - e_j$  lying on  $H$ . The collinearities can be read off from cycles of length three in the graph  $K_n$  that touch the vertex  $\lfloor n/2 \rfloor + 1$ . The existence of triples of collinear vectors, the center one inside  $H$ , has another effect: a chamber  $\gamma$  of  $H$ , one of whose vertices is part of a collinearity, extends to both halfspaces of  $H$ . This is because the  $(n-2)$ -simplices inside  $H$  that make up that chamber can be turned into  $(n-1)$ -dimensional simplices by coning them with the two extremes of the collinearity that do not belong to the hyperplane  $H$ . Note that the completion happens in both halfspaces of  $H$  but the result of intersecting these simplices has in common the open cell  $\gamma$  that connects both sides. This might not be the final chamber that extends  $\gamma$ , as other vectors in  $A_{n-1}$  not lying on  $H$  could be used to build and intersect more  $(n-1)$  simplices, but the result will be contained in this initial convex cell that touches both halfspaces of  $H$ . The number of facets will

be then at least twice the number of facets of  $\gamma$ . The doubling on the number of facets occurs for odd values of  $n$  but for even values at worst remains the same. Thus, recursively we can build a chamber with exponentially many facets. The rest of the statement follows from computer calculations based on the duality between chambers and triangulations as explained in Section 2. ■

**Acknowledgements:** We thank A. Barvinok, R. Hemmecke, R.P. Stanley, M. Stillman, D. Zeilberger, and G. Ziegler for helpful conversations. Jesus De Loera was supported by NSF Grant DMS-0073815. Bernd Sturmfels was supported by NSF Grant DMS-9970254 and the Miller Institute at UC Berkeley.

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## 6 Appendix: Kostant partition function for $A_4$

Here we consider  $\phi_{K_n}$  for  $n = 5$ . This is Kostant's partition function for the root system  $A_4$ . The chamber complex can be visualized as a subdivision of a tetrahedron. This polyhedral complex has 19 vertices, 77 edges, 107 triangles and 48 three-dimensional chambers. Only two of these 48 chambers are not tetrahedra: they are bipyramids. Thirty of the 48 chamber polynomials are irreducible over  $\mathbb{Q}$ . We explicitly list the other 18 chamber polynomials, namely those that factor, together with defining inequalities for their chambers.

1. If  $\min \{b_1, b_2, b_3, b_4\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (b_1^2 + 5b_1b_2 + 9b_1 + 20 + 10b_2^2 + 30b_2) (b_2 + 3 + b_1 + 3b_3)$$
2. If  $\min \{b_4, b_1 + b_2 + b_3, -b_3, -b_2\} \geq 0$  then  

$$\frac{1}{360} (b_2 + 5 + b_1 + b_3) (b_2 + 4 + b_1 + b_3) (b_2 + 3 + b_1 + b_3) (b_2 + 2 + b_1 + b_3) (b_2 + 1 + b_1 + b_3) (b_2 + 3 + b_1 - 2b_3)$$
3. If  $\min \{-b_3, -b_2 - b_4, -b_1 - b_4, b_1 + b_2 + b_3 + b_4\} \geq 0$  then  

$$\frac{1}{360} (b_4 + 3 + b_1 + b_3 + b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_4 + 1 + b_1 + b_3 + b_2) (60 + 56b_1 + 6b_2 - 14b_3 - 54b_4 + 9b_3b_4b_1 + 6b_2b_3 - 3b_2b_4b_1 - 9b_3^2b_1 + 3b_1b_4^2 + 3b_2b_4^2 - 6b_3b_4^2 + 27b_1b_2 - 9b_1b_3 - 9b_1^2b_4 + 6b_2^2b_4 + 9b_1^2b_2 - 6b_1b_2^2 + 3b_3^2b_4 + 6b_3^2b_2 + 24b_3b_4 - 45b_1b_4 - 6b_2b_3b_4 - b_3^3 + 6b_1^2 - 9b_2^2 - 15b_3^2 - 2b_1^3 + 3b_2^3 + 9b_4^2)$$
4. If  $\min \{-b_3, -b_2, -b_4, b_1 + b_2 + b_3 + b_4\} \geq 0$  then  

$$\frac{1}{360} (b_2 + 3 + b_1 - 2b_3) (b_4 + 3 + b_1 + b_3 + b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_4 + 1 + b_1 + b_3 + b_2) (b_2^2 + 2b_2b_3 + 9b_2 + 2b_1b_2 - 3b_2b_4 + 9b_3 + b_1^2 + 20 + 9b_1 + 2b_1b_3 + b_3^2 - 3b_3b_4 - 21b_4 - 3b_1b_4 + 6b_4^2)$$
5. If  $\min \{b_3, b_4, -b_2, b_1 + b_2\} \geq 0$  then  

$$\frac{1}{360} (b_2 + b_1 + 3) (b_2 + 2 + b_1) (b_2 + 1 + b_1) (b_2 + 5 + b_1) (b_2 + 4 + b_1) (b_2 + 3 + b_1 + 3b_3)$$
6. If  $\min \{b_1, b_3, b_2 + b_4, -b_1 - b_3 - b_4\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (60 + 56b_1 + 110b_2 + 70b_3 + 50b_4 - 30b_3b_4b_1 + 90b_2b_3 + 30b_2^2b_3 - 15b_2b_4b_1 - 6b_1^2b_3 - 15b_3^2b_1 - 30b_1b_4^2 - 30b_2b_4^2 - 30b_3b_4^2 + 57b_1b_2 + 21b_1b_3 - 15b_1^2b_4 + 3b_1^2b_2 + 15b_1b_2^2 - 30b_3^2b_4 + 30b_2b_4 - 15b_1b_4 + 15b_2b_3b_1 - 10b_3^3 - 20b_4^3 + 6b_1^2 + 60b_2^2 - 2b_1^3 + 10b_2^3 - 30b_4^2)$$

7. If  $\min \{b_1, b_3 + b_4, b_2 + b_4, -b_1 - b_4\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (3b_1^2 b_3 - 6b_1^2 b_4 + 9b_1^2 + 3b_1^2 b_2 + 51b_1 + 57b_1 b_2 + 15b_1 b_2^2 - 9b_1 b_4 - 15b_1 b_4^2 + 27b_1 b_3 - 15b_2 b_4 b_1 + 15b_2 b_3 b_1 + 30b_2 b_4 + 60 + 60b_3 + 60b_2^2 + 40b_4 + 90b_2 b_3 - 30b_4^2 + 110b_2 - 10b_4^3 + 30b_2^2 b_3 + 10b_2^3 - 30b_2 b_4^2)$$
8. If  $\min \{-b_2 - b_4, -b_2 - b_3, -b_1 - b_3 - b_4, b_1 + b_2 + b_3 + b_4\} \geq 0$  then  

$$\frac{1}{360} (b_4 + 3 + b_1 + b_3 + b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_4 + 1 + b_1 + b_3 + b_2) (60 + 51b_1 + 11b_2 - 9b_3 - 59b_4 + 3b_3 b_4 b_1 - 6b_2^2 b_3 - 9b_2 b_4 b_1 - 3b_1^2 b_3 - 6b_3^2 b_1 + 9b_1 b_4^2 - 9b_3 b_4^2 + 27b_1 b_2 - 9b_1 b_3 - 3b_1^2 b_4 + 9b_2^2 b_4 + 6b_1^2 b_2 - 3b_1 b_2^2 + 6b_3^2 b_4 + 24b_3 b_4 - 39b_1 b_4 + 6b_2 b_3 b_1 - 3b_3^3 + 2b_4^3 + 9b_1^2 - 12b_2^2 - 18b_3^2 + b_2^3 + 12b_4^2)$$
9. If  $\min \{-b_2, -b_3 - b_4, b_1 + b_2 + b_3 + b_4, -b_1 - b_2 - b_4\} \geq 0$  then  

$$\frac{1}{360} (b_4 + 3 + b_1 + b_3 + b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_4 + 1 + b_1 + b_3 + b_2) (b_2 + 4 - b_4 - b_3 + b_1) (2b_2^2 + 13b_2 + 4b_1 b_2 - b_2 b_4 - b_2 b_3 + 15 + 13b_1 - b_1 b_3 + 2b_1^2 - 7b_3 - 7b_4 - b_1 b_4 + 2b_4^2 + 4b_3 b_4 + 2b_3^2)$$
10. If  $\min \{b_4, b_1 + b_2 + b_3, -b_2 - b_3, -b_1 - b_3\} \geq 0$  then  

$$-\frac{1}{360} (b_2 - 3 + b_3 - 2b_1) (b_2 + 5 + b_1 + b_3) (b_2 + 4 + b_1 + b_3) (b_2 + 3 + b_1 + b_3) (b_2 + 2 + b_1 + b_3) (b_2 + 1 + b_1 + b_3)$$
11. If  $\min \{b_1, b_2 + b_3 + b_4, -b_1 - b_4, -b_1 - b_3\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (b_3 - 2b_4 + b_2 + 3) (10b_2^2 + 30b_2 + 15b_1 b_2 + 20b_2 b_3 + 20b_2 b_4 + 20 + 15b_1 b_4 + 30b_3 + 30b_4 + 15b_1 b_3 + 6b_1^2 + 10b_4^2 + 10b_3^2 + 24b_1 + 20b_3 b_4)$$
12. If  $\min \{b_1, b_4, b_2 + b_3, -b_1 - b_3\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (b_1 + 4 + 2b_2 + 2b_3) (5b_2^2 + 5b_1 b_2 + 10b_2 b_3 + 20b_2 + 13b_1 + 5b_1 b_3 + 20b_3 + 2b_1^2 + 5b_3^2 + 15)$$
13. If  $\min \{-b_2 - b_3, -b_4, b_1 + b_2 + b_3 + b_4, -b_1 - b_3\} \geq 0$  then  

$$-\frac{1}{360} (b_2 - 3 + b_3 - 2b_1) (b_4 + 3 + b_1 + b_3 + b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_4 + 1 + b_1 + b_3 + b_2) (b_2^2 + 2b_2 b_3 + 9b_2 + 2b_1 b_2 - 3b_2 b_4 + 9b_3 + b_1^2 + 20 + 9b_1 + 2b_1 b_3 + b_3^2 - 3b_3 b_4 - 21b_4 - 3b_1 b_4 + 6b_4^2)$$
14. If  $\min \{-b_2, b_3 + b_4, b_1 + b_2, -b_1 - b_2 - b_4\} \geq 0$  then  

$$\frac{1}{360} (b_2 + 1 + b_1) (b_2 + 5 + b_1) (b_2 + 4 + b_1) (b_2 + b_1 + 3) (b_2 + 2 + b_1) (2b_2 + 2b_1 + 3b_4 + 3 + 3b_3)$$
15. If  $\min \{-b_1 - b_4, -b_2 - b_3 - b_4, b_1 + b_2 + b_3 + b_4, -b_1 - b_3\} \geq 0$  then  

$$\frac{1}{360} (b_3 - 2b_4 + b_2 + 3) (b_4 + 1 + b_1 + b_3 + b_2) (b_4 + 3 + b_1 + b_3 + b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_2^2 + 2b_2 b_4 + 2b_2 b_3 - 6b_2 - 3b_1 b_2 + 20 + b_4^2 + 2b_3 b_4 + b_3^2 - 6b_4 - 3b_1 b_4 - 6b_3 - 3b_1 b_3 + 24b_1 + 6b_1^2)$$
16. If  $\min \{b_1, b_2, b_3 + b_4, -b_1 - b_2 - b_4\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (b_1^2 + 5b_1 b_2 + 9b_1 + 20 + 10b_2^2 + 30b_2) (2b_2 + 2b_1 + 3b_4 + 3 + 3b_3)$$
17. If  $\min \{b_1, b_2 + b_3 + b_4, -b_1 - b_3 - b_4, -b_1 - b_2 - b_4\} \geq 0$  then  

$$\frac{1}{360} (b_1 + 3) (b_1 + 2) (b_1 + 1) (-b_4 + 3 - b_3 + 2b_2) (10b_2^2 + 30b_2 + 15b_1 b_2 + 20b_2 b_3 + 20b_2 b_4 + 20 + 15b_1 b_4 + 30b_3 + 30b_4 + 15b_1 b_3 + 6b_1^2 + 10b_4^2 + 10b_3^2 + 24b_1 + 20b_3 b_4)$$
18. If  $\min \{-b_2 - b_3 - b_4, -b_1 - b_3 - b_4, b_1 + b_2 + b_3 + b_4, -b_1 - b_2 - b_4\} \geq 0$  then  

$$\frac{1}{360} (-b_4 + 3 - b_3 + 2b_2) (b_4 + 2 + b_1 + b_3 + b_2) (b_4 + 1 + b_1 + b_3 + b_2) (b_4 + 3 + b_1 + b_3 + b_2) (b_2^2 + 2b_2 b_4 + 2b_2 b_3 - 6b_2 - 3b_1 b_2 + 20 + b_4^2 + 2b_3 b_4 + b_3^2 - 6b_4 - 3b_1 b_4 - 6b_3 - 3b_1 b_3 + 24b_1 + 6b_1^2)$$

## 7 Appendix: Macaulay 2 program

In this appendix we present our implementation of the Gröbner basis algorithm from Section 2. For an introduction to the computer algebra system **Macaulay 2** see [13] and [15]. Our program starts by defining the unimodular  $8 \times 16$ -matrix  $A$  of rank 7 which represents the counting problem for  $4 \times 4$ - tables.

```
A = {{1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0},
      {0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0},
      {0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0},
      {0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1},
      {1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
      {0, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0},
      {0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 0},
      {0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1}}
```

We next input a weight vector  $W$  of length 16, to be interpreted as a  $4 \times 4$ -table:

```
W = {1000,1,1,1, 1,1,1,1, 1,1,1,1, 1,1,1,1}
```

The following five command lines compute the monomial ideal  $M = in_w(J_A)$ , here called **nonfaces**, which represents the chamber we are interested in:

```
n = # W; d = n - # A + 1; R = QQ[x_1..x_n, Weights => W]
Binomial = (b,R) -> ( top := 1_R; bottom := 1_R;
  scan(#b, i -> if b_i > 0 then top = top * R_i^(b_i)
    else bottom = bottom * R_i^(-b_i)); top - bottom);
nonfaces = ideal leadTerm ideal apply( A, a -> Binomial(a,R));
```

We compute the presentation ideal  $M + L_A$  of the cohomology ring  $H^*(X_w; k)$ . It is denoted  $I$ .

```
S = QQ[x_1..x_n, r1,r2,r3,r4,c1,c2,c3,c4];
f = map(S,R, toList(x_1..x_n));
Linform = (b,R) -> (s := 0_R; scan(#b,i -> s = s + b_i*R_i); s);
I = f(nonfaces) +
  ideal apply(entries transpose syz matrix A, a -> Linform(a,S));
```

The next four lines compute a representation of the Todd class modulo  $I$ .

```
todd = (x) -> (1+1/2*x+1/12*x^2-1/720*x^4+1/30240*x^6-1/1209600*x^8);
trunc = (d,f) -> sum select(terms f, t -> sum degree t < d+1);
toddclass := 1_S;
scan(1..n, i -> toddclass = trunc(d, toddclass * todd(x_i)) % I);
```

All subsequent computations take place in the quotient ring  $T = S/I = H^*(X_w; k)$ . We compute all successive powers of a general divisor  $\sum u_i x_i$ .

```

T = S/I;
g = map(T,T,join(toList(n:1) , {r1,r2,r3,r4, c1,c2,c3,c4}));
u = (0, r1-c2-c3-c4,c2,c3,c4,r2,0,0,0,r3,0,0,0,r4,0,0,0);
divp = 1;
divpowers = apply(1..d, i ->
  (divp = sum toList apply(1..n, i -> u_i * x_i * divp)));

```

In the final four lines of code, the graded components of the Todd class are multiplied with the complementary powers of the divisor  $\sum u_i x_i$ . The products are added up (in T) and the sum is normalized so that its constant term is 1:

```

component = (d,f) -> sum select(terms f, t -> d == sum degree t);
erhart = sum toList apply(0..d-1,
  i -> (divpowers_i * (1/(i+1)!) * component(d-i-1,toddclass)));
toString (g(erhart)/g(component(d,toddclass)) + 1)

```

The final output is a polynomial of degree 9 in the variables `r1, r2, r3, r4, c1, c2, c3, c4`. This particular chamber polynomial has 1967 terms. The running time of this entire piece of code is about 25 minutes.

Users of `Macaulay 2` will find it easy to modify our code so that it works for any unimodular matrix  $A$  and any right hand side  $b = Aw$ . Besides redefining the variables `A` and `w`, one only needs to change those command lines which involve the variables `r1, r2, r3, r4, c1, c2, c3, c4` particular to  $4 \times 4$ -tables.